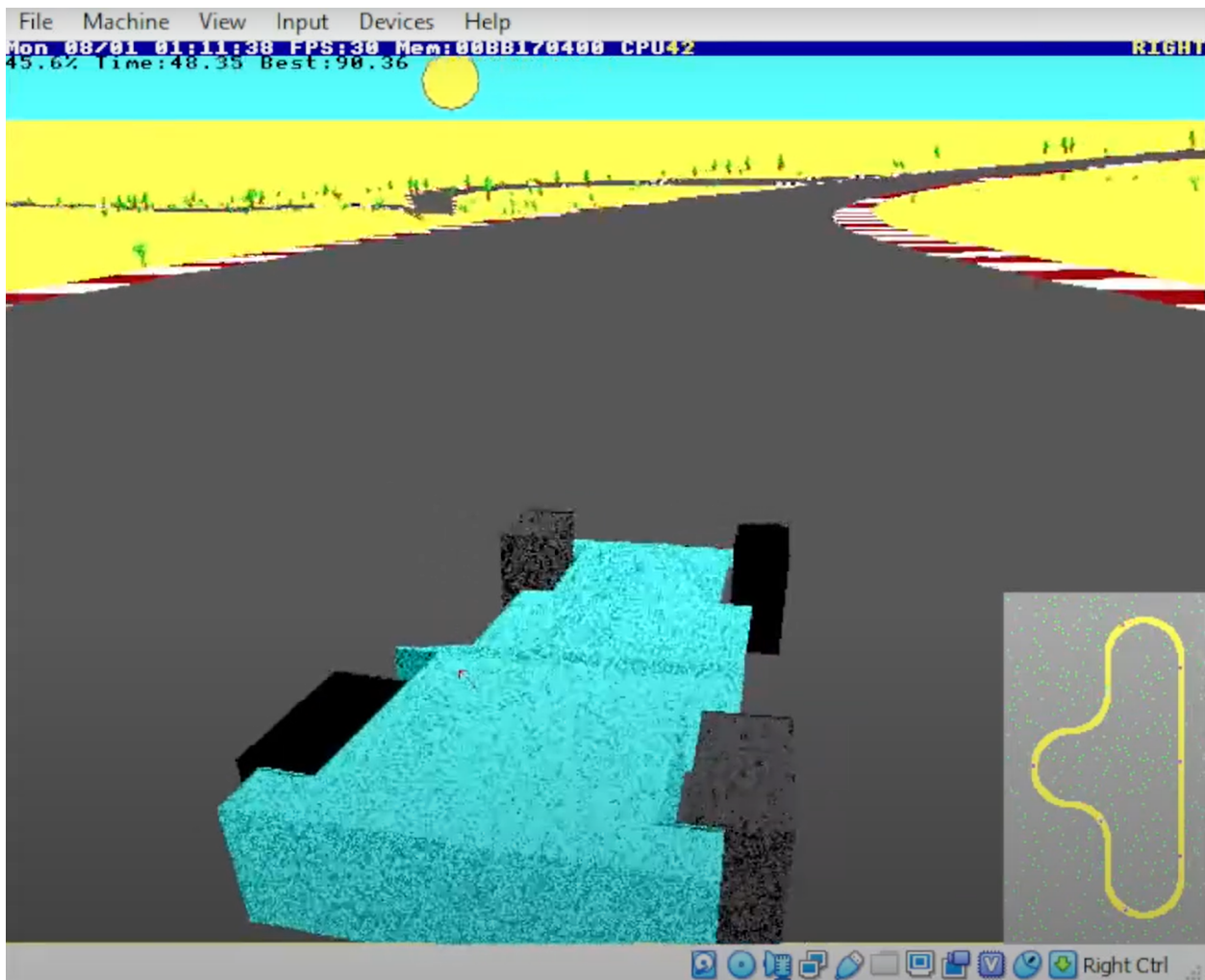# Jerry The Race Car Driver

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CMPS 3350-Final Project

Overview:

You are a race car driver named Jerry who has three race tracks to drive on. There are other AI racers on the track. You are timed as you try and complete three laps on each track. If you go off the track you slow down.

Requirements:

- C++ Programs

- Graphics with OpenGL

- Keyboard inputs

  - WASD movement, and arrow movement as an option

Features:

- Physics

  - Driving and collisions mechanics

- Driving controls

- AI drivers to race against

- Background/Environment around the track

- Game over/Race finished screen

Extra Goals:

- Tracks position of all three races to determine the overall winner

- More Tracks