~ GORILLA *DASH* ~

Jetpack Joyride
Gorilla Big Adventure

Bryan Rodriguez | Ramon Moreno | Salvatore Aguilera

CMPS 3350

<u>Overview:</u>

Taking inspiration from Jetpack Joyride and Gorilla Big Adventure, Gorilla Dash is a 2D platformer that combines fast-paced action with engaging puzzle elements, set in a high-tech laboratory environment. Players take control of a genetically-enhanced gorilla who must escape the lab while avoiding traps, defeating enemies, and collecting power-ups. The game focuses on speed, timing, and clever use of the environment to escape the laboratory.

The gorilla's main objective is to navigate through a challenging, science-themed course. Along the way, players can collect bananas and other items to boost their score, unlock special abilities, and power up their gorilla with temporary enhancements like the "radioactive mode" that transforms the gorilla into a powerful green version capable of smashing obstacles.

<u>Technical Requirements:</u>

- C++ programming
- Program frameworks (walk2)

<u>Goals:</u>

- Keep track of bananas collected
- Total distance covered
- Successful power-ups

<u>Controls:</u>

- WASD movement