



LEFT ALONE

2D Action Shooter Platformer

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Team Group: Lost In Array

Overview:

Story/Details/Descriptions

The life of a child whose childhood is destroyed as the war between nations throws his peaceful life into disarray. Losing all that matters to him, he sets on a dangerous journey to find the last remnants of his nation.

So the adventures of captain William Adams has lead him to several crew battles around the world. He is known for being the first British person to reach Japan and now his adventures will lead him to fight against the unknown as he go forth towards the riches that the land of the rising sun provide.

Sometimes one just needs a little push of a scooby snack to confront the horrors that lie in the darkness. Other times the help of friends to solve mysteries is the hope one needs to overcome the darkness. So help scooby and the gang fight the mysteries group of psychotic maniacs as they go all around the world.

Technical Requirements:

- C/C++
- OpenGL
- Frameworks

Product Features:

- Art
 - 2D Map
 - 2D Sprites
- Physics
 - Collisions detection
 - Rain, character
- Music
 - Freesound.org
 - Borrowed music
- State of the art coding and quality indentation

Goals:

- Have 3 working levels for players to choose from.
- Allowing for 2 player mode.
- Easy to understand tutorial.
- Having in game power-ups.
- Easy to navigate through menus
- Adding a boss which test the mechanics of the game

Controls:

- Pick up and play control scheme.
- Basing it of an nes control.