Chapter 11
1. What is a primitive data type?
2. What is an abstract data type?
3. What is the difference between declaring a structure called `student` and defining a variable of type `student`?
4. What is the difference between an array and a structure?
5. What is the difference between the dot operator (.) and the arrow operator (->) ?
6. Before a structure variable can be created, the structure must be ________.
7. The ________ is the name of the structure type.
8. The variables declared inside a structure declaration are called ________.
9. A(n) ________ is required after the closing brace of a structure declaration.
10. In the definition of a structure variable, the ________ is placed before the variable name, just like the data type of a regular variable is placed before its name.
11. The ________ operator allows you to access structure members.
12. TRUE or FALSE: A structure variable may not be a member of another structure.
13. TRUE or FALSE: An entire structure may not be passed to a function as an argument.
14. TRUE or FALSE: In a union, all the members are stored in different memory locations.
15. TRUE or FALSE: In an enum, each enumerator is assigned an integer value.