## CMPS 2010 Lab 9

## Spring 2024

## Program 1 - Money Game (Review)

Write a program that does the following:

- Use following double constants to store individual coin values:
- PENNY_VALUE
- NICKEL_VALUE
- DIME_VALUE
- QUARTER_VALUE
- Ask the user to enter the number of coins (in integers) required to make exactly one dollar:
- Ask the user to enter the number of pennies
- Ask the user to enter the number of nickels
- Ask the user to enter the number of dimes
- Ask the user to enter the number of quarters
- Use basic math to determine the totalValue of all of the coins.
- Use conditional statements to determine the following:
- If the totalValue of the coins is between $\$ 1.00$ and $\$ 2.00$ (inclusive), congratulate the user
- Otherwise, if totalValue is greater than $\$ 2.00$, notify the user
- Otherwise, if totalValue is less than \$1.00, notify the user

YOU DO NOT HAVE TO WORRY ABOUT INPUT VALIDATION FOR THIS PROGRAM.

```
WELCOME TO THE MONEY GAME!
TRY TO LAND BETWEEN \$1.00 \& \$2.00!
HOW MANY PENNYS?: 5
HOW MANY NICKELS?: 5
HOW MANY DIMES?: 5
HOW MANY QUARTERS?: 5
YOU LOSE! \$2.05 is greater than \$2.00
```


## Run this command from your lab9 folder to submit your work.

/home/fac/paul/s/submit.sh

