CMPS 2680 Lab 7

Spring 2025

Part 1 - Setup

- 1. For this assignment you will have multiple files, so I would highly recommend creating a lab7 folder.
- 2. Inside of the lab7 folder you will run the following commands:

touch lab7.html script.js style.css

This will create all three files you will need for this lab with one command.

Part 2 - Find Multiples

lab7.html:

- 1. Make sure to source your script.js and style.css files.
- 2. In the body, you will have a container div with two main elements inside of it:
 - An <input> element with the id 'userInput'
 - A <div> element with the id 'multiples'
 - You may also want to include some headers to label each element.

script.js:

- Use getElementById and addEventListener to add a "keyup" event to the 'userInput' element. This event will call the generateMultiples function you will define later.
- 2. Define a function called generateMultiples() that will do the following (in this order):
 - a. IF **this.value** is blank OR **this.value** is not a number:
 - Update the innerHTML of the 'multiples' element with an error message
 - End the function early using a **return**; statement.
 - b. Pass this.value to the parseInt function, and assign the returned value to a variable called base
 - c. Create an array called nums with the values 1 through 12
 - d. Use a for loop to iterate through the **nums** array.
 - For each element in the array you will add the following to the **innerHTML** of the 'multiples' div:
 - multiply base by nums[i] to get each multiple value
 - use string concatenation to place each multiple value inside of a paragraph element
 - IF i is even, make the class for the element a
 - IF i is odd, make the class for the element b

style.css:

- 1. Set the width of the container div and center it on the page.
- 2. Add a text shadow to the headers/labels
- 3. Apply some interesting style/color to the id userInput.
- Apply a different style to class a and class b so that every other multiple stands out.
 Even though they will have different styles, they should still be cohesive/complimentary.

Enter a number:



Multiples:

5	
10	
15	
20	
25	
30	
35	
40	
45	
50	
55	
60	

Enter a number:

bad input

